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XML In A Nutshell, Third Edition
If you're a developer working with XML, you know there's a lot to know about XML, and the XML space is evolving almost moment by moment. But you don't need to commit every XML syntax, API, or XSLT transformation to memory; you only need to know where to find it. And if it's a detail that has to do with XML or its companion standards, you'll find it—clear, concise, useful, and well-organized—in the updated third edition of XML in a Nutshell. With XML in a Nutshell beside your keyboard, you'll be able to:

- Quick-reference syntax rules and usage examples for the core XML technologies, including XML, DTDs, Xpath, XSLT, SAX, and DOM
- Develop an understanding of well-formed XML, DTDs, namespaces, Unicode, and W3C XML Schema
- Gain a working knowledge of key technologies used for narrative XML documents such as web pages, books, and articles
- Technologies like XSLT, Xpath, Xlink, Xpointer, CSS, and XSL-FO
- Build data-intensive XML applications
- Understand the tools and APIs necessary to build data-intensive XML applications and process XML documents, including the event-based Simple API for XML (SAX2) and the tree-oriented Document Object Model (DOM)

This powerful new edition is the comprehensive XML reference. Serious users of XML will find coverage on just about everything they need, from fundamental syntax rules, to details of DTD and XML Schema creation, to XSLT transformations, to APIs used for processing XML documents. XML in a Nutshell also covers XML 1.1, as well as updates to SAX2 and DOM Level 3 coverage. If you need explanation of how a technology works, or just need to quickly find the precise syntax for a particular piece, XML in a Nutshell puts the information at your fingertips.

Simply put, XML in a Nutshell is the critical, must-have reference for any XML developer.

**Book Information**

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O’Reilly’s XML IN A NUTSHELL is, like all entries in the Nutshell series, a desktop quick reference. It provides concise information about nearly all matters of XML, and is split into roughly four parts. The first introduces XML, the concept of tags, well-formedness, Unicode, DTD’s and schemas, namespaces, and so forth. The second provides an overview for the many formats that are built upon XML, such as XHTML, XSL:FO, Docbook, etc., and technologies that plug-in into XML, namely XSLT, XPath, XLinks, XPointers, XInclude, and CSS. The fourth covers DOM and SAX, the APIs for dealing with XML. Finally, the book ends with a “Reference section” for various technologies covered earlier in the book, structured much like O’Reilly’s pocket guides. I found the Reference section somewhat inconvenient, it causes flipping back and forth when each section could have been simply integrated with the previous discussion of the relevant technology earlier in the book. Furthermore, the book ends with a long series of Unicode character tables, which are of limited utility, as they cover only a portion of Unicode, which has already expanded in the time since, and these tables simply bloat the book a little.

This third edition is especially admirable for its advocation of schemas, whereas many other XHTML publications would mention only DTDs. XML IN A NUTSHELL is emphatically not a tutorial for XML, in spite of the friendly introduction to the markup language that opens the book. For each of the technologies mentioned herein, you’ll want a separate book. For XPath especially, O’Reilly’s XPATH AND XPOINTER is worth getting. XML IN A NUTSHELL instead provides only a quick reference for matters the reader is already acquainted with.

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